

ATKINS CURLING SUPPLIES JUNIOR SUPER LEAGUE

Rules of Play and Regulations

September 2009

1. Welcome to the **ATKINS CURLING SUPPLIES JUNIOR SUPER LEAGUE** at The Pembina Curling Club. League play starts Thursday, October 1st, 2009. **Draw time is 4:45 p.m. – SHARP.** If both teams and ice are ready, games may start early. All games must start by 4:45. The league will continue for 20 weeks of play – see dates on back.

2. All games must be played as scheduled.

DEFAULTS ARE NOT AN OPTION.

If a team is aware in advance that they will be unable to play a game on the scheduled date, they may contact their opponents for that date and play the game prior to the scheduled date. The team rescheduling the game is responsible for acquiring ice. Every effort must be made by both teams to play games, using spares if necessary. The league executive must be made aware of this prior to the game being played. The result of the game must also be conveyed to the executive.

Up to 4 spares may be used.

Teams repeatedly defaulting games may be suspended from the league at the discretion of the League Executive.

3. The C.C.A. rules of curling for general play will be followed with the following to be of special note:

a) The 4-rock free guard zone rule is in effect.

b) In the event of a discrepancy, a fair play time out may be called to get a ruling. The team calling a fair play time out will not be charged with a regular time out.

4. Games shall be 8 ends (with the exception of on-ice coaching nights. These games will be 6 ends.) We will use a 1 hour and 40 minute bell. We will monitor the 1 hour and 40 minute bell. There are 2 draws on after us. If we are continuously going over our allotted time, the playing time will be revised.

a) A minimum of 4 ends must be played.

b) In the event of a game ending in a tie, one extra end shall be played; if a tie still exists skip's rocks will be thrown with sweeping to determine a winner.

c) Each team will be allowed 1 (one) – 1 (one) minute time-out per game. No extra time outs will be allowed for extra ends.

5. Good Sportsmanship is an important part of this game. Players are to adhere to the rules of the league as well as demonstrate appropriate behavior on the ice. Poor sportsmanship will be addressed by the League Executive.

6. All teams are encouraged to have a coach. A level 1 coach is preferred, but not necessary, in this league. We will have 2 games during the season, where on-ice coaching will be allowed for the entire game. These 2 games will be early in the season (before berth bonspiel & zones).

7. Each team will be allowed 1(one) – 1 (one) minute time-out per game. The time outs are on the honor system. No extra time-outs for extra ends.

8. This is a pay/win league. All monies will be paid out at the year-end wind-up (to be held in April 2010).

GOOD SPORTSMANSHIP

GOOD PLAY

HAVE FUN

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LEAGUE DATES

October	1, 8, 15, 22, 29	October 22 - 1 st coaching game
November	5, 12	November 12 – 2 nd coaching game
December	3, 10	<u>Coaching games are to be 6 ends,</u>
January	7, 14, 21	<u>unless both teams agree to more,</u>
February	4, 11, 18, 25	<u>before the start of the game.</u>
March	4, 11, 18, 25	<u>Coaching games are not compulsory.</u>

- The schedule will consist of a complete round robin. Each of the “Round 1” games will have a value of \$10.00 / win.
- Round 2 will consist of ‘A’ and ‘B’ groups.
 - ‘A’ group will be teams 1, 4, 6, 8, 10, & 12.
 - ‘B’ group will be teams 2, 3, 5, 7, 9, & 11.
 - These teams will be determined based on the standings after Round 1.
- Round 3 will consist of ‘A’, ‘B’, & ‘C’ groups.
 - Group ‘A’ will be teams 1-4.
 - Group ‘B’ will be teams 5-8.
 - Group ‘C’ will be teams 9-12.
 - These teams will be determined based on the combined standings of Rounds 1 & 2.
- Round 2 and Round 3 games will have a value of \$30.00 / win.
 - Round 3 games will be ‘skins format’. Rules for skins will be distributed prior to Round 3. Round 3 games will be points / skin, with the game winner receiving \$30.00 / game.
- The final game of the season will be ‘skins format’ with \$ / skin.